

The game kicks off with a flashback, immersing you in a childhood game of hide 'n seek between two siblings deep in the woods. As darkness descends, the older sister, Claire, convinces her brother to play one final round. But the innocent fun takes a chilling turn as Claire, the character you control, searches for her brother amidst eerie sounds echoing from the woods. Ominously with each approaching noise her necklace begins to shimmer until the chapter reaches its gut-wrenching conclusion with Claire discovering her brother's lifeless body.

Fast forward to many years later, a struggling family moves into an old house, setting the stage for the main story. The focus shifts to yet another two siblings grappling with mixed emotions amid financial woes following their father's death. Riley, the elder sibling, sees the move as a fresh start—a chance to escape city life and find solace in a spacious ancestral mansion. However, Tom, still mourning their father's loss, remains indifferent, and the mother is still haunted by the memories tied to the house and its dark family history, soon to be revealed.

Assuming the role of Riley, you assist with the move, engaging with other characters and exploring the mysterious mansion. Before their mother leaves for a night shift back to the city, she entrusts Riley with a family heirloom—the same necklace Claire wore in the opening chapter, and asks her to look after Tom while she's gone for the night.

Later in the night we see heavy rain and storm around the mansion. While Tom grumbles about the old mansion, Riley attempts to contact their mother, only to find there is no signal. Suddenly, the power cuts, plunging them into darkness punctuated by a loud noise. With a mix of apprehension and determination, Riley takes charge, investigating the noise and stumbling upon a bizarre revelation: a different version of the house, shrouded in mystery and danger.

Switching perspectives to Tom, the narrative intensifies as he ventures in the house on his own, encountering a creature lurking within the mansion's shadows. As the siblings reunite in a desperate bid for safety, their journey unfolds with suspense as they make their escape to the study room, where Riley saw a gun prior in the game. While they're running for their lives Tom falls down and hurts his leg, leaving Riley to face the danger alone. The game ends in a cliffhanger as Riley grabs the gun and shoots the creature. Overall, the story dives into generational family trauma and the supernatural from the perspectives of caring siblings depending and not giving up on each other.